	Clinic	Boys1	Girls 1-2
Basket Ht.	8 ft. with extension hoop	8 ft.	7ft. start – 8 ft. end
Ball Size	27" / 27.5"	27" / 27.5"	27" / 27.5"
Game Time	No Games – 4 on 4	No Games – 4 on 4	No Games – 4 on 4
	Developmental	Developmental	Developmental
	Scrimmages can be	Scrimmages can be	Scrimmages can be
	started sometime in	started sometime in	started sometime in
	January at the	January at the	January at the
	League President's	League President's	League President's
	discretion. These are	discretion. These are	discretion. These are
	only to be 30 minutes	only to be 30 minutes	only to be 30 minutes
	maximum – the first 1/2	maximum – the first $\frac{1}{2}$	maximum – the first 1/2
	hour should be	hour should be	hour should be
Olaal//Daal/	practice or stations.	practice or stations.	practice or stations.
Clock/Book	N/A	N/A	N/A
Intermission	N/A	N/A	N/A
Overtime	N/A	N/A	N/A
Referees	Coaches ref and are	Coaches ref and are	Coaches ref and are
	encouraged to stop	encouraged to stop	encouraged to stop and instruct on the
	and instruct on the spot	and instruct on the	spot
Playing Time	Equal playing time for	spot Equal playing time for	Equal playing time for
	all	all	all
Substitutions	No clock – coaches	No clock – coaches	No clock – coaches
	substitute as often as	substitute as often as	substitute as often as
	possible to get all	possible to get all	possible to get all
	players equal time	players equal time	players equal time
Time Outs	N/A	N/A	N/A
Team Fouls	N/A	N/A	N/A
Indiv. Fouls	N/A	N/A	N/A
3 second rule	N/A	N/A	N/A
Fall Back Rule	Yes – during	Yes – during	Yes – during
	scrimmages	scrimmages	scrimmages
Defensive	Defense should not	Defense should not	Defense should not
Restrictions	pressure ball until it	pressure ball until it	pressure ball until it
	enters the paint area	enters the paint area	enters the paint area
Bonus Half-time Free	N/A	N/A	N/A
Throws for advantage			
due to player differential			
Lop-Sided Score	N/A	N/A	N/A
Technical Fouls	N/A N/A	N/A N/A	N/A N/A
Coaches	N/A N/A	N/A N/A	N/A N/A
Cuacites	IN/A	IN/A	IN/A

HYAA Recreation Basketball Rules Summary

	Boys 2	Boys 3	Girls 3-4
Basket Ht.	9 ft.	10 ft.	9 ft.
Ball Size	28.5"	28.5"	28.5"
Game Time	No Games – Developmental Scrimmages can be	Four 8 minute running quarters. Clock only stops on free throws	Four 8 minute running quarters. Clock only stops on free throws
	started sometime in January at the League President's discretion. These are only to be 30 minutes maximum – the first 1/2 hour should be practice or stations.	and starts when player is handed the ball for the 2 nd shot. Clock stops on all whistles in final 2 minutes of the game (in regular season clock only stops if time permits)	and starts when player is handed the ball for the 2 nd shot. Clock stops on all whistles in final 2 minutes of the game (in regular season clock only stops if time permits)
Clock/Book	N/A	Home: clock Away: book	Home: clock Away: book
Intermission	N/A	1 minute between qtrs., 2 minutes halftime	1 minute between qtrs., 2 minutes halftime
Overtime	N/A	One 3 minute overtime – 1 add'l timeout each (only if time permits in regular season)	One 3 minute overtime – 1 add'l timeout each (only if time permits in regular season)
Referees	Coaches ref and are encouraged to stop and instruct on the spot	1 Patch Ref, 1 Student Playoffs: 2 Patch Refs	1 Patch Ref, 1 Student Playoffs: 2 Patch Refs
Playing Time	Equal playing time for all	Each player must play at least 4 eighths and must sit at least 1 eighth	Each player must play at least 4 eighths and must sit at least 1 eighth
Substitutions	At the 4 minute mark of each qtr. Play is stopped and players not in the game are substituted in.	At the 4 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed.	At the 4 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed.
Time Outs	N/A	3 Per Team	3 Per Team
Team Fouls	N/A	7 th team foul per half is 1 and 1. 10 th foul is 2	7 th team foul per half is 1 and 1. 10 th foul is 2
Indiv. Fouls	N/A	5 fouls per player	5 fouls per player
3 second rule	N/A	Referees may instruct players about the rule but it is not enforced	Referees may instruct players about the rule but it is not enforced

	Boys 2	Boys 3	Girls 3-4
Fall Back Rule	Yes – during scrimmages	Yes	Yes
Defensive Restrictions	Defense should not pressure ball until it enters the paint area	Pressing only allowed the last minute of the game	Defense sets up inside the 3 point line and remains there until ball enters the area. Half court pick- up is allowed in final 4 minutes of the game.
Bonus Half-time Free Throws for advantage due to player differential	N/A	If the team with a halftime lead has a lessor number of players than their opponent, the losing team will be allowed to take two foul shots during the half-time break for each player differential. Must be shot by different players.	If the team with a halftime lead has a lessor number of players than their opponent, the losing team will be allowed to take two foul shots during the half-time break for each player differential. Must be shot by different players.
Lop-Sided Score	N/A	>= 15: defense must pack it into paint. 1^{st} violation: warning. Subsequent violations: technical foul 2 free throws and possession of ball. If >= 20, travel players must be subbed at the immediate next sub change/qtr, until the score is < 15. Travel player(s) then may re- enter at next qtr/sub change. If there is an injury or not enough players, then the travel player is permitted to stay in the game. If only 6 kids, but two travel players must be subbed for each other.	>= 15: defense must pack it into paint. 1 st violation: warning. Subsequent violations: technical foul 2 free throws and possession of ball. If >= 20, travel players must be subbed at the immediate next sub change/qtr, until the score is < 15. Travel player(s) then may re- enter at next qtr/sub change. If there is an injury or not enough players, then the travel player is permitted to stay in the game. If only 6 kids, but two travel players must be subbed for each other.

HYAA Recreation Basketball Rules Summary

	Boys 2	Boys 3	Girls 3-4
Technical Fouls	N/A	Any player receiving a Technical must sit remaining 8 th of quarter	Any player receiving a Technical must sit remaining 8 th of quarter
Coaches	N/A	Only head coach may stand	Only head coach may stand

	Boys 4	Boys 5-6	Girls 5-6-7
Basket Ht.	10 ft.	10 ft.	10 ft.
Ball Size	28.5"	28.5"	28.5"
Game Time	Four 8 minute running	Four 8 minute running	Four 8 minute running
	quarters. Clock only	quarters. Clock only	quarters. Clock only
	stops on free throws	stops on free throws	stops on free throws
	and starts when	and starts when	and starts when
	player is handed the	player is handed the	player is handed the
	ball for the 2 nd shot.	ball for the 2 nd shot.	ball for the 2 nd shot.
	Clock stops on all	Clock stops on all	Clock stops on all
	whistles in final 2	whistles in final 2	whistles in final 2
	minutes of the game	minutes of the game	minutes of the game
	(in regular season	(in regular season	(in regular season
	clock only stops if	clock only stops if	clock only stops if
	time permits)	time permits)	time permits)
Clock/Book	Home: clock	Home: clock	Home: clock
	Away: book	Away: book	Away: book
Intermission	1 minute between	1 minute between	1 minute between
	qtrs. 2 minutes	qtrs. 2 minutes	qtrs. 2 minutes
	halftime	halftime	halftime
Overtime	One 3 minute	One 3 minute	One 3 minute
	overtime – 1 add'l	overtime – 1 add'l	overtime – 1 add'l
	timeout each (only if	timeout each (only if	timeout each (only if
	time permits in regular	time permits in regular	time permits in regular
	season)	season)	season)
Referees	1 Patch Ref, 1	2 Patch Refs	2 Patch Refs
	Student Ref		
	Playoffs: 2 Patch Refs		
Playing Time	Each player must play	Each player must play	Each player must play
	at least 4 eighths and	at least 4 eighths and	at least 4 eighths and
	must sit at least 1	must sit at least 1	must sit at least 1
	eighth	eighth	eighth
Substitutions	At the 4 minute mark	At the 5 minute mark	At the 5 minute mark
	of each qtr. Play is	of each qtr. Play is	of each qtr. Play is
	stopped and players	stopped and players	stopped and players
	not in the game are	not in the game are	not in the game are
	substituted in. After	substituted in. After	substituted in. After
	each player has	each player has	each player has
	played their 4 eighths	played their 4 eighths	played their 4 eighths
	free substitutions are	free substitutions are	free substitutions are
	allowed	allowed	allowed
Time Outs	3 Per Team	3 Per Team	3 Per Team
Team Fouls	7 th team foul per half	7 th team foul per half	7 th team foul per half
	is 1 and 1. 10^{th} foul is	is 1 and 1. 10^{th} foul is	is 1 and 1. 10^{th} foul is
· <u>-</u> .	2	2	2
Indiv. Fouls	5 fouls per player	5 fouls per player	5 fouls per player
3 Second Rule	Referees may instruct	Enforced	Enforced
	players about the rule		
	but it is not enforced		
Fall Back Rule	Yes	Yes	Yes

	Boys 4	Boys 5-6	Girls 5-6-7
Defensive	Pressing only allowed	Pressing only allowed	Pressing only allowed
Restrictions	the last minute of the	the last minute of the	the last minute of the
	game	game	game
Bonus Half-time Free	If the team with a	If the team with a	If the team with a
Throws for advantage	halftime lead has a	halftime lead has a	halftime lead has a
due to player	lessor number of	lessor number of	lessor number of
differential	players than their	players than their	players than their
	opponent: The losing	opponent: The losing	opponent: The losing
	team will be allowed	team will be allowed	team will be allowed
	to take two foul shots	to take two foul shots	to take two foul shots
	during the half-time	during the half-time	during the half-time
	break for each player	break for each player	break for each player
	differential. Must be	differential. Must be	differential. Must be
	shot by different	shot by different	shot by different
	players.	players.	players.
Lop-Sided Score	15: defense must	15: defense must	15: defense must
	pack it into paint. 1 st	pack it into paint. 1 st	pack it into paint. 1 st
	violation: warning.	violation: warning.	violation: warning.
	Subsequent	Subsequent	Subsequent
	violations: Technical	violations: Technical	violations: Technical
	foul 2 Free throws	foul 2 Free throws	foul 2 Free throws
	and possession of	and possession of	and possession of
	ball.	ball.	ball.
	If >= 20, travel players	If >= 20, travel players	If >= 20, travel players
	must be subbed at the	must be subbed at the	must be subbed at the
	immediate next sub	immediate next sub	immediate next sub
	change/qtr, until the	change/qtr, until the	change/qtr, until the
	score is < 15. Travel	score is < 15. Travel	score is < 15. Travel
	player(s) then may re-	player(s) then may re-	player(s) then may re-
	enter at next qtr/sub	enter at next qtr/sub	enter at next qtr/sub
	change. If there is an	change. If there is an	change. If there is an
	injury or not enough	injury or not enough	injury or not enough
	players, then the	players, then the	players, then the
	travel player is	travel player is	travel player is
	permitted to stay in	permitted to stay in	permitted to stay in
	the game. If only 6	the game. If only 6	the game. If only 6
	kids, but two travel players, the travel	kids, but two travel	kids, but two travel
	players, me traver	players, the travel	players, the travel
	subbed for each	players must be subbed for each	players must be subbed for each
	other.	other.	other.
Technical Fouls	Any player receiving a	Any player receiving a	Any player receiving a
	Technical must sit	Technical must sit	Technical must sit
	remaining 8 th of	remaining 8 th of	remaining 8 th of
	quarter.	quarter.	quarter.
Coaches	Only head coach may	Only head coach may	Only head coach may
	stand	stand	stand
	Sidilu	Stallu	SIGHU

HYAA Recreation Basketball Rules Summary

	Boys 7-8	High School
Basket Ht.	10 ft.	10 ft.
Ball Size	Regulation	Regulation
Game Time	Four 10 minute	Four 10 minute
Game Time	running quarters.	running quarters.
	Clock only stops on	Clock only stops on
	free throws and starts	free throws and starts
	when player is	when player is
	handed the ball for	handed the ball for
	the 2 nd shot. Clock	the 2 nd shot. Clock
	stops on all whistles	stops on all whistles
	in final 2 minutes of	in final 2 minutes of
	the game (in regular	the game (in regular
	season clock only	season clock only
	stops if time permits)	stops if time permits)
Clock/Book	Home: clock	Home: clock
	Away: book	Away: book
Intermission	1 minute between	1 minute between
1111011111051011	gtrs. 2 minutes	gtrs. 2 minutes
	halftime	halftime
Overtime	One 3 minute	One 3 minute
Overtime	overtime – 1 add'l	overtime – 1 add'l
	timeout each (only if time permits in regular	timeout each (only if time permits in regular
	season)	season)
Referees	2 Patch Refs	2 Patch Refs
nelelees	2 Faluri neis	2 Falui neis
Playing Timo	Each playor must play	Each playor must play
Playing Time	Each player must play	Each player must play
Playing Time	at least 4 eighths and	at least 4 eighths and
Playing Time	at least 4 eighths and must sit at least 1	at least 4 eighths and must sit at least 1
	at least 4 eighths and must sit at least 1 eighth	at least 4 eighths and must sit at least 1 eighth
Playing Time Substitutions	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths
	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are
Substitutions	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed.	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed.
Substitutions Time Outs	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team
Substitutions	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half
Substitutions Time Outs	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. <u>3 Per Team</u> 7 th team foul per half is 1 and 1. 10 th foul is	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is
Substitutions Time Outs Team Fouls	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. <u>3 Per Team</u> 7 th team foul per half is 1 and 1. 10 th foul is 2	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2
Substitutions Time Outs Team Fouls Indiv. Fouls	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player
Substitutions Time Outs Team Fouls Indiv. Fouls 3 second rule	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced
Substitutions Time Outs Team Fouls Indiv. Fouls 3 second rule Fall Back Rule	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No
Substitutions Time Outs Team Fouls Indiv. Fouls 3 second rule Fall Back Rule Defensive	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense is	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense
Substitutions Time Outs Team Fouls Indiv. Fouls 3 second rule Fall Back Rule	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense is allowed the last 5	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense only during the last 2
Substitutions Time Outs Team Fouls Indiv. Fouls 3 second rule Fall Back Rule Defensive	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense is	at least 4 eighths and must sit at least 1 eighth At the 5 minute mark of each qtr. Play is stopped and players not in the game are substituted in. After each player has played their 4 eighths free substitutions are allowed. 3 Per Team 7 th team foul per half is 1 and 1. 10 th foul is 2 5 Fouls per player Enforced No Full court defense

	Boys 7-8	High School
Throws for advantage due to player differential	halftime lead has a lessor number of players than their opponent: The losing team will be allowed to take two foul shots during the half-time break for each player differential. Must be shot by different players.	
Lop-Sided Score	15: defense must pack it into paint. 1^{st} violation: warning. Subsequent violations: Technical foul 2 Free throws and possession of ball If >= 20, travel players must be subbed at the immediate next sub change/qtr, until the score is < 15. Travel player(s) then may re- enter at next qtr/sub change. If there is an injury or not enough players, then the travel player is permitted to stay in the game. If only 6 kids, but two travel players must be subbed for each other.	N/A
Technical Fouls	Any player receiving a Technical must sit remaining 8 th of quarter	Any player receiving a Technical must sit remaining 8 th of quarter
Coaches	Only head coach may stand	Only head coach may stand. Only HYAA certified coaches & HYAA registered high school rec players allowed on the bench.