	Clinic	Boys 1	Girls 1-2
Basket Ht.	8 ft with extension hoop	8 ft	7ft start - 8ft end
Ball Size	27" / 27.5"	27" / 27.5"	27" / 27.5"
Game Time	No Games - 4 on 4	No Games - 4 on 4	No Games - Developmental
	Developmental Scrimmages (we	Developmental Scrimmages (we	Scrimmages (we don't keep
	don't keep score) can be started	don't keep score) can be started	score) can be started sometime
	sometime in January at the	sometime in January at the	in January at the League
	League President's discretion.	League President's discretion.	President's discretion. These
	These are only to be 30 minutes	These are only to be 30 minutes	are only to be 30 minutes
	maximum - the first 1/2 hour	maximum - the first 1/2 hour	maximum - the first 1/2 hour
	should be practice or stations.	should be practice or stations.	should be practice or stations.
Clock/Book	N/A	N/A	N/A
Intermission	N/A	N/A	N/A
Overtime	N/A	N/A	N/A
Referees	Coaches ref and are encouraged to stop and instruct on the spot	Coaches ref and are encouraged to stop and instruct on the spot	Coaches ref and are encouraged to stop and instruct on the spot
Playing Time	Equal Playing time for all	Equal Playing time for all	Equal Playing time for all
Substitutions	No clock - coaches substitute as often as possible to get all players equal time	No clock - coaches substitute as often as possible to get all players equal time	No clock - coaches substitute as often as possible to get all players equal time
Time Outs	N/A	N/A	N/A
Team Fouls	N/A	N/A	N/A
Indiv. Fouls	N/A	N/A	N/A
3 second rule	N/A	N/A	N/A
Fall Back Rule	Yes - during scrimmages	Yes - during scrimmages	Yes - during scrimmages

	Clinic	Boys 1	Girls 1-2
Defensive	Defense should not pressure	Defense should not pressure	Defense should not pressure
Restrictions	ball until it enters the paint area	ball until it enters the paint area	ball until it enters the paint area
Bonus Half-time Free Throws for advantage due to player differential.	N/A	N/A	N/A
Lop-Sided Score	N/A	N/A	N/A
Technical Fouls	N/A	N/A	N/A
Coaches	N/A	N/A	N/A

	Boys 2	Boys 3	Girls 3-4
Basket Ht.	9 ft	10 ft	9 ft
Ball Size	28.5"	28.5"	28.5"
Game Time	No Games - Developmental Scrimmages (we don't keep score) can be started sometime in January at the League President's discretion. These are only to be 30 minutes maximum - the first 1/2 hour should be practice or stations.	Four 8 minute running quarters. Clock only stops on free throws and starts when player is handed the ball for the 2nd shot. Clock stops on all whistles in final 2 minutes of the game. (In regular season clock only stops if time permits.)	Four 8 minute running quarters. Clock only stops on free throws and starts when player is handed the ball for the 2nd shot. Clock stops on all whistles in final 2 minutes of the game. (In regular season clock only stops if time permits.)
Clock/Book	N/A	Home: clock Away: book	Home: clock Away: book
Intermission	N/A	1 minute between qtrs 2 minutes halftime	1 minute between qtrs 2 minutes halftime
Overtime	N/A	One 3 minute overtime - 1 add'l timeout each. (Only if timepermits in regular season)	One 3 minute overtime - 1 add'l timeout each. (Only if timepermits in regular season)
Referees	Coaches ref and are encouraged to stop and instruct on the spot	2 Student Refs; Playoffs: 1 Patch Ref	2 Student Refs; Playoffs: 1 Patch Ref
Playing Time	Equal Playing time for all	Each player must play at least 4 Each player must play at least 4 eighths and must sit at least 1 eighth eighth	
Substitutions	At the 4 minute mark of each qtr play is stopped and players not in the game are substituted in.	At the 4 minute mark of each qtr play is stopped and players not in the game are substituted in. After each player has played their 4 eights free substitutions are allowed.	At the 4 minute mark of each qtr play is stopped and players not in the game are substituted in. After each player has played their 4 eights free substitutions are allowed.
Time Outs	N/A	NEW IN 2014 : Each team gets Two 1 minute timeouts plus Two 30 second timeouts.	NEW IN 2014 : Each team gets Two 1 minute timeouts plus Two 30 second timeouts.
Team Fouls	N/A	7th team foul per half is 1 and 1. 10th foul is 2.	7th team foul per half is 1 and 1. 10th foul is 2.
Indiv. Fouls	N/A	5 Fouls per player	5 Fouls per player
3 second rule	N/A	Referees may instruct players about the rule but it is not strictly enforced	Referees may instruct players about the rule but it is not strictly enforced
Fall Back Rule	Yes - during scrimmages	Yes	Yes

	Boys 2	Boys 3	Girls 3-4
Defensive	Defense should not pressure	No pressing. No defense in the	Defense sets up inside the 3
Restrictions	ball until it enters the paint area	backcourt.	point line and remains there
			until ball enters the area. Half
			court pick-up is allowed in final
			4 minutes of the game.
Bonus Half-time	N/A	If the team with a halftime	If the team with a halftime
Free Throws for		lead has a lessor number of	lead has a lessor number of
advantage due		players than their opponent:	players than their opponent:
to player		The losing team will be allowed	The losing team will be allowed
differential.		to take two foul shots during	to take two foul shots during
		the half-time break for each	the half-time break for each
		player differential. Must be shot	player differential. Must be shot
		by different players.	by different players.
Lop-Sided Score	N/A	15 defense must pack it into	15 defense must pack it into
		paint. 1st violation: warning.	paint. 1st violation: warning.
		Subsequesnt violations:	Subsequesnt violations:
		Technical foul 2 Free throws and	Technical foul 2 Free throws and
		possession of ball.	possession of ball.
Technical Fouls	N/A	Any player receiving a Technical	Any player receiving a Technical
		must sit remaining 8th of	must sit remaining 8th of
		quarter.	quarter.
Coaches	N/A	Only head coach may stand	Only head coach may stand

	Boys 4	Boys 5-6	Girls 5-6 and 7/8/9
Basket Ht.	10 ft	10 ft	10 ft
Ball Size	28.5"	28.5"	28.5"
Game Time	Four 8 minute running quarters.	Four 10 minute running	Four 10 minute running
	Clock only stops on free throws	quarters. Clock only stops on	quarters. Clock only stops on
	and starts when player is	free throws and starts when	free throws and starts when
	handed the ball for the 2nd	player is handed the ball for the	player is handed the ball for the
	shot. Clock stops on all whistles	2nd shot. Clock stops on all	2nd shot. Clock stops on all
	in final 2 minutes of the game.	whistles in final 2 minutes of the	whistles in final 2 minutes of the
	(In regular season clock only	game. (In regular season clock	game. (In regular season clock
	stops if time permits.)	only stops if time permits.)	only stops if time permits.)
Clock/Book	Home: clock Away: book	Home: clock Away: book	Home: clock Away: book
Intermission	1 minute between qtrs 2 minutes halftime	1 minute between qtrs 2 minutes halftime	1 minute between qtrs 2 minutes halftime
Overtime	One 3 minute overtime - 1 add'l	One 3 minute overtime - 1 add'l	One 3 minute overtime - 1 add'l
	timeout each. (Only if	timeout each. (Only if	timeout each. (Only if
	timepermits in regular season)	timepermits in regular season)	timepermits in regular season)
Referees	1 Patch Ref, 1 Student; Playoffs:	2 Patch Refs	2 Patch Refs
	2 Patch Refs		
Playing Time	Each player must play at least 4	Each player must play at least 4	Each player must play at least 4
	eighths and must sit at least 1	eighths and must sit at least 1	eighths and must sit at least 1
	eighth	eighth	eighth
Substitutions	At the 4 minute mark of each	At the 5 minute mark of each	At the 5 minute mark of each
	qtr play is stopped and players	qtr play is stopped and players	qtr play is stopped and players
	not in the game are substituted	not in the game are substituted	not in the game are substituted
	in. After each player has played	in. After each player has played	in. After each player has played
	their 4 eights free substitutions	their 4 eights free substitutions	their 4 eights free substitutions
	are allowed.	are allowed.	are allowed.
Time Outs	NEW IN 2014: Each team gets	NEW IN 2014: Each team gets	NEW IN 2014: Each team gets
	Two 1 minute timeouts plus	Two 1 minute timeouts plus	Two 1 minute timeouts plus
	Two 30 second timeouts.	Two 30 second timeouts.	Two 30 second timeouts.
Team Fouls	7th team foul per half is 1 and	7th team foul per half is 1 and	7th team foul per half is 1 and
	1. 10th foul is 2.	1. 10th foul is 2.	1. 10th foul is 2.
Indiv. Fouls	5 Fouls per player	5 Fouls per player	5 Fouls per player
3 second rule	Enforced (but more like a 4-5 second rule)	Enforced	Enforced
Fall Back Rule	Yes	Yes	Yes

	Boys 4	Boys 5-6	Girls 5-6 and 7/8/9
Defensive	No pressing. No defense in the	No pressing. No defense in the	No pressing. No defense in the
Restrictions	backcourt.	backcourt.	backcourt.
Bonus Half-time	If the team with a halftime	If the team with a halftime	If the team with a halftime
Free Throws for	lead has a lessor number of	lead has a lessor number of	lead has a lessor number of
advantage due	players than their opponent:	players than their opponent:	players than their opponent:
to player	The losing team will be allowed	The losing team will be allowed	The losing team will be allowed
differential.	to take two foul shots during	to take two foul shots during	to take two foul shots during
	the half-time break for each	the half-time break for each	the half-time break for each
	player differential. Must be shot	player differential. Must be shot	player differential. Must be shot
	by different players.	by different players.	by different players.
Lop-Sided Score	15 defense must pack it into	15 defense must pack it into	15 defense must pack it into
	paint. 1st violation: warning.	paint. 1st violation: warning.	paint. 1st violation: warning.
	Subsequesnt violations:	Subsequesnt violations:	Subsequesnt violations:
	Technical foul 2 Free throws and	Technical foul 2 Free throws and	Technical foul 2 Free throws and
	possession of ball.	possession of ball.	possession of ball.
Technical Fouls	Any player receiving a Technical	Any player receiving a Technical	Any player receiving a Technical
	must sit remaining 8th of	must sit remaining 8th of	must sit remaining 8th of
	quarter.	quarter.	quarter.
Coaches	Only head coach may stand	Only head coach may stand	Only head coach may stand

	Boys 7-8	High School	
Basket Ht.	10 ft	10 ft	
Ball Size	Regulation	Regulation	
Game Time	Four 10 minute running	Four 10 minute running	
	quarters. Clock only stops on	quarters. Clock only stops on	
	free throws and starts when	free throws and starts when	
	player is handed the ball for the	player is handed the ball for the	
	2nd shot. Clock stops on all	2nd shot. Clock stops on all	
	whistles in final 2 minutes of the	whistles in final 2 minutes of the	
	game. (In regular season clock	game. (In regular season clock	
	only stops if time permits.)	only stops if time permits.)	
Clock/Book	Home: clock Away: book	Home: clock Away: book	
Intermission	1 minute between qtrs 2	1 minute between qtrs 2	
	minutes halftime	minutes halftime	
Overtime	One 3 minute overtime - 1 add'l	One 3 minute overtime - 1 add'l	
	timeout each. (Only if	timeout each. (Only if	
	timepermits in regular season)	timepermits in regular season)	
Referees	2 Patch Refs	2 Patch Refs	
Playing Time	Each player must play at least 4	Each player must play at least 4	
	eighths and must sit at least 1	eighths and must sit at least 1	
	eighth	eighth	
Substitutions	At the 5 minute mark of each	At the 5 minute mark of each	
	qtr play is stopped and players	qtr play is stopped and players	
	not in the game are substituted	not in the game are substituted	
	in. After each player has played	in. After each player has played	
	their 4 eights free substitutions	their 4 eights free substitutions	
	are allowed.	are allowed.	
Time Outs	NEW IN 2014: Each team gets	NEW IN 2014: Each team gets	
	Two 1 minute timeouts plus	Two 1 minute timeouts plus	
	Two 30 second timeouts.	Two 30 second timeouts.	
Team Fouls	7th team foul per half is 1 and	7th team foul per half is 1 and	
	1. 10th foul is 2.	1. 10th foul is 2.	
Indiv. Fouls	5 Fouls per player	5 Fouls per player	
3 second rule	Enforced	Enforced	
Fall Back Rule	No	No	

	Boys 7-8	High School
Defensive Restrictions	Full Court defense is allowed.	Full Court defense is allowed.
Bonus Half-time Free Throws for advantage due to player differential.	<i>If the team with a halftime</i> <i>lead has a lessor number of</i> <i>players than their opponent:</i> The losing team will be allowed to take two foul shots during the half-time break for each player differential. Must be shot by different players.	<i>If the team with a halftime</i> <i>lead has a lessor number of</i> <i>players than their opponent:</i> The losing team will be allowed to take two foul shots during the half-time break for each player differential. Must be shot by different players.
Lop-Sided Score	15 defense must pack it into paint. 1st violation: warning. Subsequesnt violations: Technical foul 2 Free throws and possession of ball.	16 defense must pack it into paint. 1st violation: warning. Subsequesnt violations: Technical foul 2 Free throws and possession of ball.
Technical Fouls	Any player receiving a Technical must sit remaining 8th of quarter.	Any player receiving a Technical must sit remaining 8th of quarter.
Coaches	Only head coach may stand	Only head coach may stand